

7. To be able to play a board game

Milestone 7.1

The child can say number words in sequence.

Milestone 7.2

Stable order principle

The child knows that numbers need to be said in the same order.

Milestone 7.3

One to one principle

The child can count using one number name for each object.

Possible sequence of learning:

- Enjoys simple number rhymes
- Starts to take turns with adult
- Requests 'more'
- Uses number names spontaneously in play
- Completes simple inset puzzle
- Shows an awareness of where things belong
- Begins to ask an adult for help
- Carries out simple instructions
- Shows an awareness of boundaries and routines
- Recognises significant numerals
- Counts objects randomly
- Recites numbers in order to five
- Uses fingers and thumb to pick up objects
- Begins to give number names to an object in order
- Listens to and understands simple game rules
- Uses and understands language more / less
- Represents numbers using fingers
- Begins to subitise numbers 1-3
- Seeks out others to play with

Milestone 7.4

Cardinal principle

The child knows that the last number counted represents the number in the set.

- Spends longer at activities that interest them
- Counts 1:1 with more accuracy and up to 5
- Begins to count backwards
- Resolves conflicts with support from an adult
- Understands and follows more complex game rules
- Uses and understands positional language
- Asks others confidently for help
- Plays collaboratively using language to negotiate and co operate
- Counts objects 1:1 to 10
- Rolls and releases a die
- Plays a game with adult support
- Resolves conflicts e.g. finds a compromise
- Understands the need for turn taking and sharing
- Understands that print carries meaning
- Uses talk to help solve problems and organise their thinking
- Recognises and repeats patterns
- Copes with disappointment
- Re-tell rules to others

Final Milestone

Order irrelevance

The child knows that the order in which items are counted or which item they start with is irrelevant as long as every item is counted once and only once. The child can play games with friends following rules. The child can subitise up to 6.